



FINISH

START

I'M
SAD

I'M
SAD

WELCOME
7

WELCOME
10

I'M
HAPPY

I'M
HAPPY

WELCOME
3

4

5
EDDIE

6

8
EDDIE

9

WELCOME
1

2

Eddie's game

Materials Needed : dice , coloured counters.

The rules of the game are very simple , but it may be easier to explain by gathering pupils around one board and demonstrating the game.

Ideally the game should be played in pairs. Each pair needs a dice and two coloured counters. Players take it in turns to throw the dice and move around the board.

When they land on an orange bubble they must go ahead three bubbles.

When they land on a yellow bubble they must read the phrase next to it ("I'm happy") and repeat it three times as fast as possible.

When they land on a green bubble (Eddie's one) they must go ahead two bubbles.

When they land on a red bubble they must read the phrase next to it ("I'm sad") and go back to the "START" .

Players need not throw the exact number to land on "bubble number 10". The winner is the first player who reaches the last bubble.

Encourage pupils to use English as they play. They should count in English, use phrases such as "My/Your turn". In addition ask pupils questions about the game as you monitor their progress ("Whose turn is it?, How many ?").